true && true TRUE

false && true FALSE

1 == 1 && 2 == 1 FALSE

"test" == "test" TRUE

1 == 1 || 2 != 1 TRUE

true && 1 == 1 FALSE (ES: TRUE)

false && 0 != 0 FALSE

true || 1 == 1 FALSE (ES: TRUE)

"test" == "testing" FALSE

1 != 0 && 2 == 1 FALSE

"test" != "testing" TRUE

"test" == 1 FALSE

!(true && false) TRUE

!(1 == 1 && 0 != 1)FALSE

!(10 == 1 || 1000 == 1000)FALSE

!(1 != 10 || 3 == 4)FALSE

!("testing" == "testing" && "Zed" == "Cool Guy")TRUE

1 == 1 && (!("testing" == 1 || 1 == 0))TRUE

"chunky" == "bacon" && (!(3 == 4 || 3 == 3)) TRUE (es: FALSE)

3 == 3 && (!("testing" == "testing" || “Ruby" == "Fun"))TRUE (es: FALSE)